

**Attachment 1**

Rule 21.4 of the World Netball Rules of Netball 2024 Edition states that a decision regarding variations to the rules will be made by the controlling authority for the competition, and any variations should maintain the integrity of the game.

| Rules of Netball Rule Reference               | Rules of Netball Rule Summary  | Recommendations for Community Implementation   |
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| Rule 3: Team 13(f)                            | The on-court captain must wear identification as specified by the event organiser (for example and arm band or patch on their playing uniform).  | Not required, umpires can ask for the on-court captain(s) if required.   |
| Rule 5: Technical and Event Officials 1 & 2   | Refers to World Netball Technical Officials Manual, World Netball Event and Commercial Operations Manual and World Netball Event Disciplinary Regulations.   | There is no need for umpires or competition organisers at community level to read these manuals and regulations.   |
| Rule 5: Technical and Event Officials 8 and 9 | <p>This a new clause that refers to event organiser responsibilities for such things as; preparing the playing enclosure, length of the game, breaks, extra time requirements and includes dealing with team officials, bench players whose behaviour is inappropriate.</p> <p>This rule also states a requirement for event organisers to arrange an independent concussion observer for every event.</p> | <p>The majority of responsibilities included in this clause are already happening at community level. We encourage you to continue using the processes for your competitions that are already in place and that you have been using to manage poor/inappropriate behaviour.</p> <p>Further clarification around the requirement to have an independent concussion observer and guidelines and education around concussion at the community level will be provided by Netball Australia and Netball NSW in the coming months.</p> |
| Rule 10: Stoppages 18                         | If there is blood on the ball it should be swapped   | At the beginning of each game we would encourage umpires to ensure they have two balls that can be used throughout the match (one from each team).   |

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| <p>Rule 10:<br/>Substitutions<br/>and Team<br/>Changes 1-4</p> | <p>Both teams may make tactical changes immediately after a goal has been scored following a request from an on-court player to hold time for this purpose, ensuring that:</p> <ul style="list-style-type: none"> <li>a. The umpire is clear the request is for a tactical change and not for injury/illness of a player or blood.</li> <li>b. Any on-court players leave the court or change playing positions without delay.</li> <li>c. Any substitutes take up their position on court without delay.</li> <li>d. All team officials including primary care persons remain at the team bench.</li> <li>e. The umpire is able to restart play quickly, so the momentum of the match is not affected.</li> </ul> | <p><b>Netball NSW will be replacing this rule with Rolling Substitutions.</b></p> <p>As most of our community games are centrally timed whilst the game can be stopped, time cannot be held as required in Rule 10.2.</p> <p><b>For centrally timed games, we would recommend the use of Rolling Substitutions (see Attachment 2 for the rules) to ensure equality of time for all teams.</b></p> <p>You can choose to play either Rule 10 (1-4) Substitutions and Team Changes or Rolling Substitutions, <b>they cannot both be played together.</b></p> |
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